

UR20-FBC-MOD/ u-remote

Quick Start Guide for Modbus- Understanding Coils and Register

Abstract:

The differences between coils and registers repeatedly causes misunderstandings and errors when using Modbus communication. In this Quick Start Guide we want to illustrate the differences and special features using Modbus with u-remote.

Hardware reference

No.	Component name	Article No.	Hardware / Firmware version
1	UC20-WL2000-IOT	1334990000	HW 01.23.00 / FW 1.5.0
2	UR20-FBC-MOD-TCP	1334930000	HW 01.xx.xx / FW 2.0.7
3	UR20-4DO-P	1315220000	-
4	UR20-8DO-P	1315240000	-
5	UR20-16DO-P	1315250000	-

Software reference

No.	Software name	Article No.	Software version
1	Node-RED	-	0.18.7

File reference

No.	Name	Description	Version
1	-	-	-

Contact

Weidmüller Interface GmbH & Co. KG
Klingenbergstraße 26
32758 Detmold, Germany
www.weidmueller.com

For any further support please contact your
local sales representative:
<https://www.weidmueller.com/countries>

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1 Warning and Disclaimer

Warning

Controls may fail in unsafe operating conditions, causing uncontrolled operation of the controlled devices. Such hazardous events can result in death and / or serious injury and / or property damage. Therefore, there must be safety equipment provided / electrical safety design or other redundant safety features that are independent from the automation system.

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Security notes

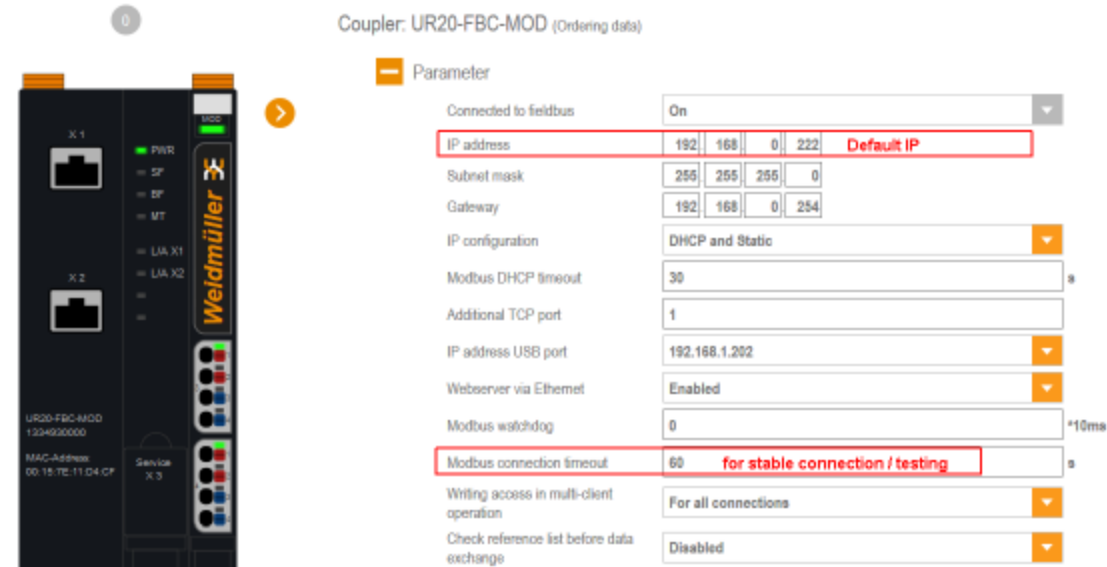
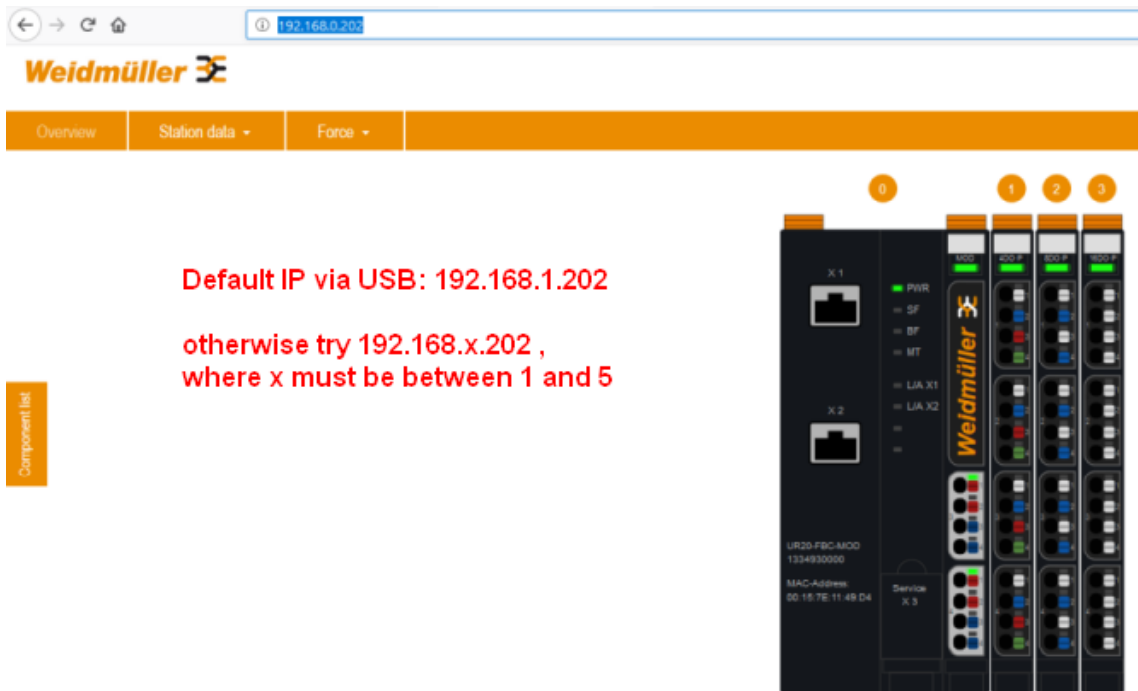
In order to protect equipment, systems, machines and networks against cyber threats, it is necessary to implement (and maintain) a complete state-of-the-art industrial security concept. The customer is responsible for preventing unauthorized access to his equipment, systems, machines and networks. Systems, machines and components should only be connected to the corporate network or the Internet if necessary and appropriate safeguards (such as firewalls and network segmentation) have been taken.

2 Connection to Modbus Coupler

In order to read and write no further configuration on Modbus coupler is needed. The purpose of accessing this interface through web browser is to check the results of writing and reading → Monitoring.

Attention: For understanding it is not necessary to have a test setup, we only use this to take screenshots in order to illustrate commands and results.

- Default IP via USB : **192.168.1.202**



3 Configuring with IOT Controller

1) Access the IOT web server or configuration interface through any browser.

► Default IP via USB: **192.168.10.202**



Maybe you must first login with the following details:

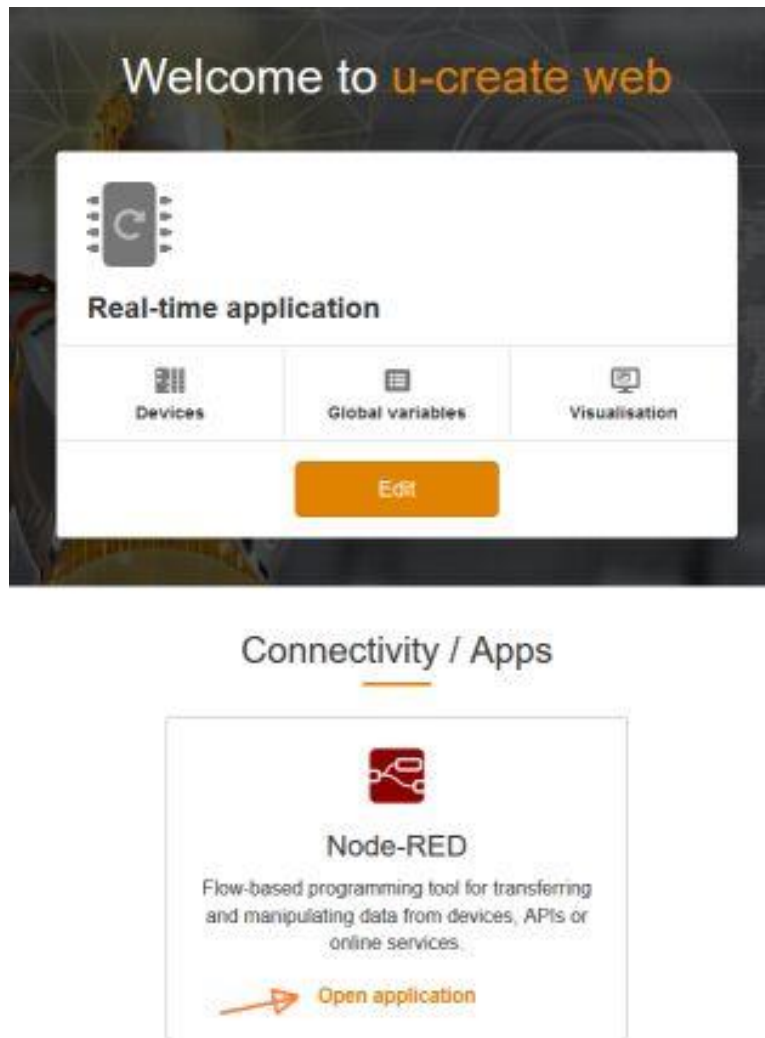
User Name: admin

Password: Detmold

Since software version 1.2.0 web-interface at UC20-WL2000-IOT and UC20-WL2000-AC have the same design.

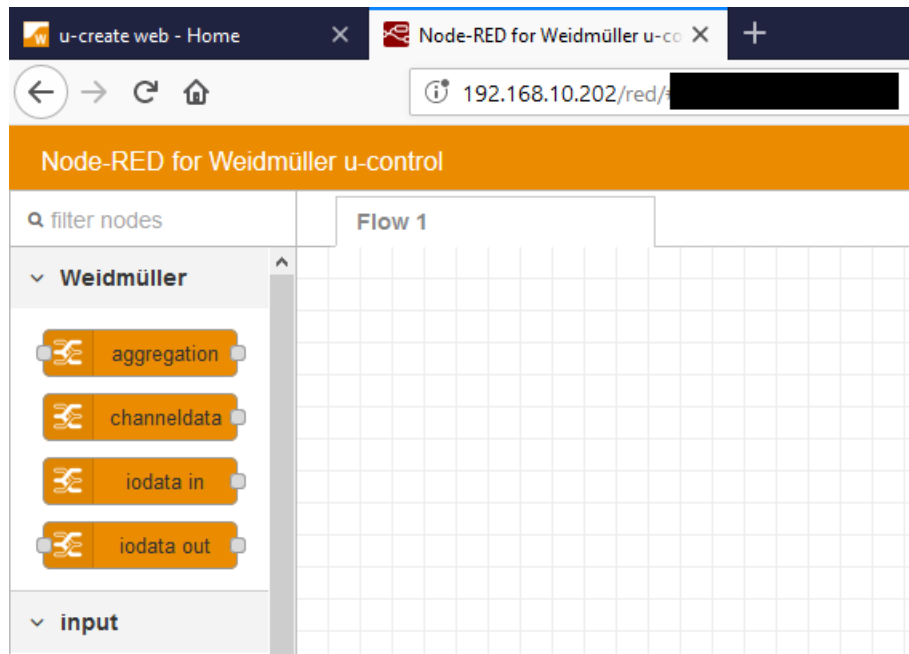
Differences are in the functionalities which are enabled depending on the controller type.

- 2) Start the Node-RED by clicking on Open application.



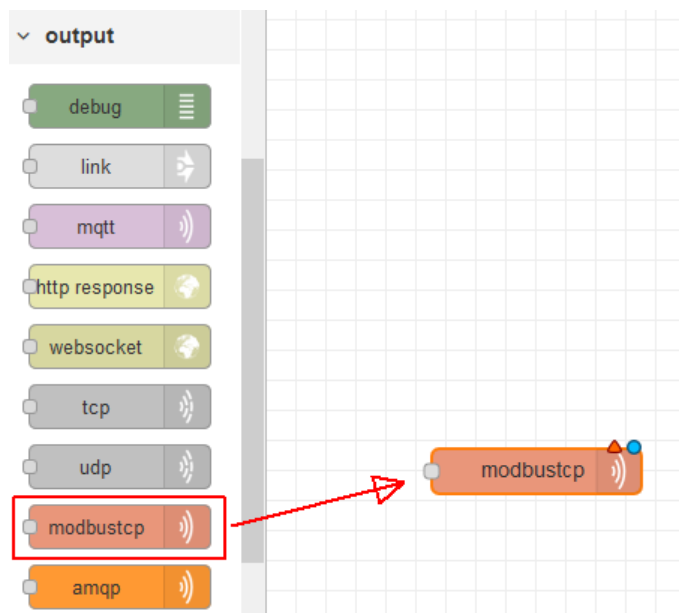
In order to do some Modbus communication, it is necessary to install the Modbus/TCP nodes. If not done yet, you have to add them first. This is not the part of this Quick Start Guide; you may refer Application Note AN0009 for more information.

- 3) Access the IOT web server and open the Node-RED application again.



3.1 Modbus TCP Write

The node used for writing data to the Modbus Coupler is output -> modbustcp.



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- 1) The modbustcp node must be configured (double-click) as shown on the Image:

Edit modbustcp node

Delete Cancel Done


▼ node properties

Name Write Single Bit **Bit = Coil**

Topic topic

Type FC 5: Write Single Coil ▼

Address 32768 **first bit address of ouput devices (0x8000h)**

Server Add new modbustcp-server... ▼ 

- 2) Once you click the edit button you can fill the server settings:

Edit modbustcp node > Add new modbustcp-server config node

Cancel Add

Name UR20-FBC-MOD **your device name (free)**

Host 192.168.0.222 **IP (attention id manually set or DHCP)**

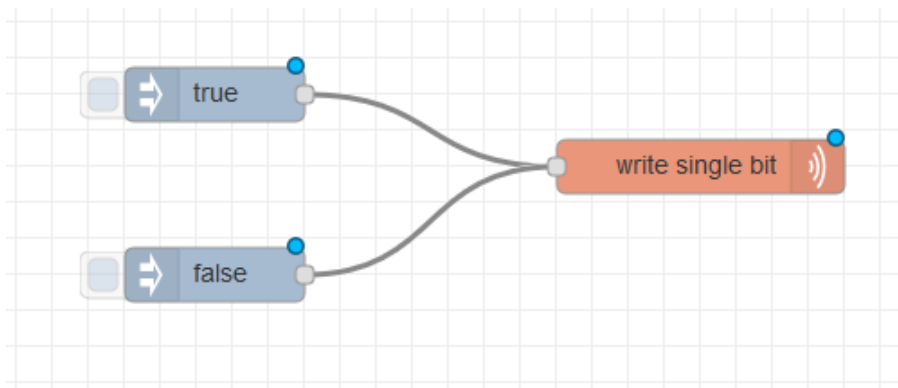
Port 502 **Port (Default = 502)**

Unit Id 1 **(Default / only used for RTU devices behind TCP GW)**

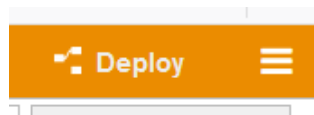
Reconnect Interval (s)
0.5 **for test setup**

3.2 Write Single Coil

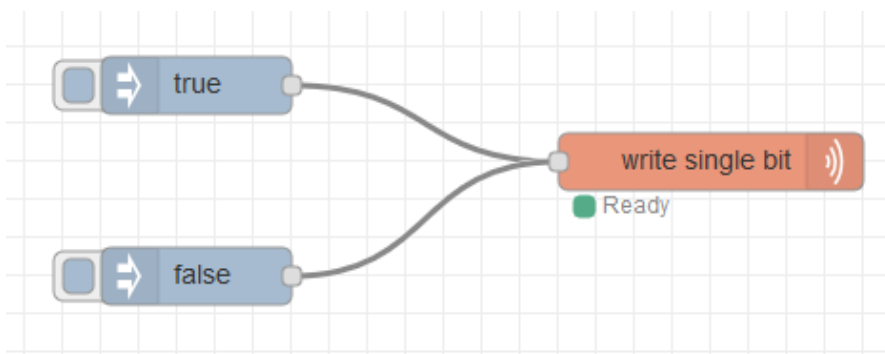
- 1) Drag connections between the nodes and your example should look like this.



- 2) Deploy your changes to the controller.



Once the changes are deployed the node shows a green little square indicating the connection to the Modbus server.



At this point it is possible to write a Single Coil.

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- 3) Check web interface of Modbus/TCP Coupler via USB or LAN.



If it looks like this, then everything is fine.

4) Let us have a look at the Process data in the web interface.

Process data bit addresses in our test setup

Channels	1 4DO-P	2 8DO-P	3 16DO-P
0	1 32768	0 32776	0 32784
1	0 32769	0 32777	0 32785
2	0 32770	0 32778	0 32786
3	0 32771	0 32779	0 32787
4	32772	0 32780	0 32788
5	32773	0 32781	0 32789
6	32774	0 32782	0 32790
7	32775	0 32783	0 32791
8			0 32792
9			0 32793
10			0 32794
11			0 32795
12			0 32796
13			0 32797
14			0 32798
15			0 32799

As you can see, the 4DO module also have 8 bits reserved because 1 Byte is the minimum which is allocated for this module.



For use with function codes 1, 2, 5, 15 (bit addressing) we are talking about packed process data.

Packed process data for outputs,

- begins at 0x8000h (32768dez).
- data width is module dependent.
- byte granularly.

There is no “unpacked” process data for bit addressing!
Keep this in mind!

With different module arrangement, e.g. the 4DO also reserves 16 bits.
See explanation at multiple register chapter for further information.

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Edit modbustcp node

Delete Cancel Done

▼ node properties

Name Write Single Bit

Topic topic

Type FC 5: Write Single Coil ▼

Address 32799 **should be last output !?**

Server UR20-FBC-MOD ▼

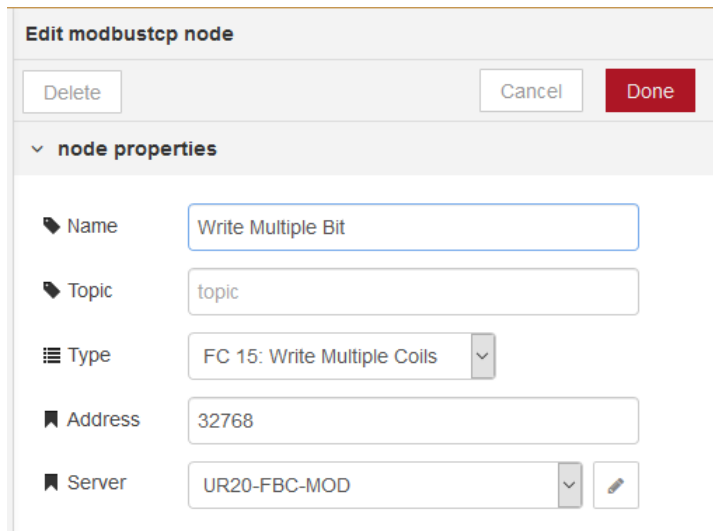


If it looks like this, then everything is fine.

3.3 Write Multiple Coils

This type of writing is similar to single coil but writes several coils at once.

- 1) We start at the same address.



Edit modbustcp node

Delete Cancel Done

▼ node properties

Name Write Multiple Bit

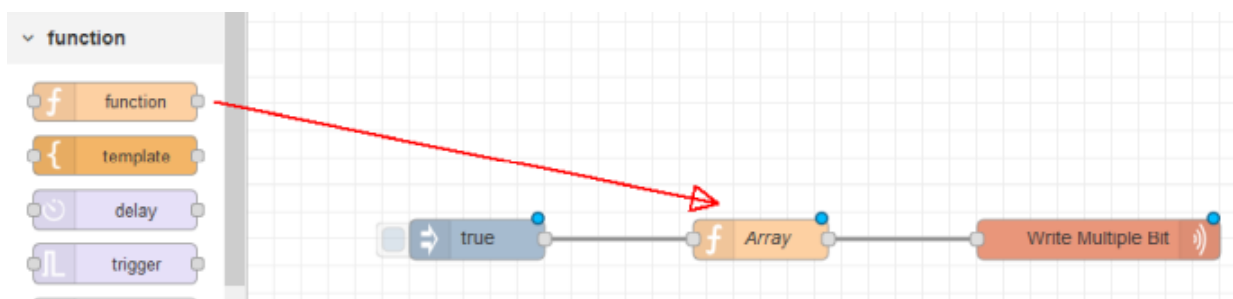
Topic topic

Type FC 15: Write Multiple Coils ▼

Address 32768

Server UR20-FBC-MOD ▼

- 2) The inject node should be an array of binary values.



The array function only sends an array payload.

Edit function node

Delete

Cancel

Done

node properties

Name

Array

Function

we will write 4 times 1 0 0 1 (beginning at address 32768)

1

msg.payload=[1,0,0,1,1,0,0,1,1,0,0,1,1,0,0,1]

2

return msg;

0

1

2

X 1

X 2

UR20-FBC-MOD
1334930000

MAC-Address:
00:15:7E:11:49:D4

PWR

SF

BF

MT

L/A X1

L/A X2

Service
X 3

MOD

4DO P

8DO P

1

0

0

1

1

0

0

1

1

0

0

1

Process data

Channels	1 4DO-P	2 8DO-P	3 16DO-P
0	1	1	0
1	0	0	0
2	0	0	0
3	1	1	0
4		1	0
5		0	0
6		0	0
7		1	0
8	ignored, because - 4DO has only 4 outputs - but reserves 8 Bits		0
9			0
10			0
11			0
12			0
13			0
14			0
15			0

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3.4 Write Single Holding Register

For this data type the inject must be a number.

Edit inject node

Delete Cancel Done

▼ node properties

✉ Payload ▼ timestamp

📄 Topic

🔄 Repeat 0.9 number

🏷 Name

Note: "interval" and "at a specific time" will use cron. "interval" should be less than 596 hours. See info box for details.

Edit inject node

Delete Cancel Done

▼ node properties

✉ Payload ▼ 0.9 5

📄 Topic

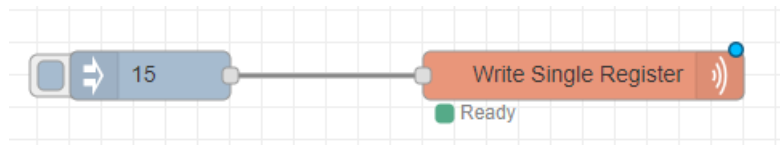
☒ Inject once after 0.1 seconds, then

🔄 Repeat none

🏷 Name

Note: "interval between times" and "at a specific time" will use cron. "interval" should be less than 596 hours. See info box for details.

The type set to the modbus node is Writing Single Holding Register.



The screenshot shows the 'Edit modbustcp node' dialog box. It has a title bar 'Edit modbustcp node' and three buttons: 'Delete', 'Cancel', and 'Done'. Below the buttons is a section titled 'node properties' with a dropdown arrow. The properties are as follows:

Property	Value
Name	write single register
Topic	topic
Type	FC 6: Write Single Holding Register
Address	2048
Server	UR20-FBC-MOD



Register addresses are different to bit addresses.

Packed process data for outputs,

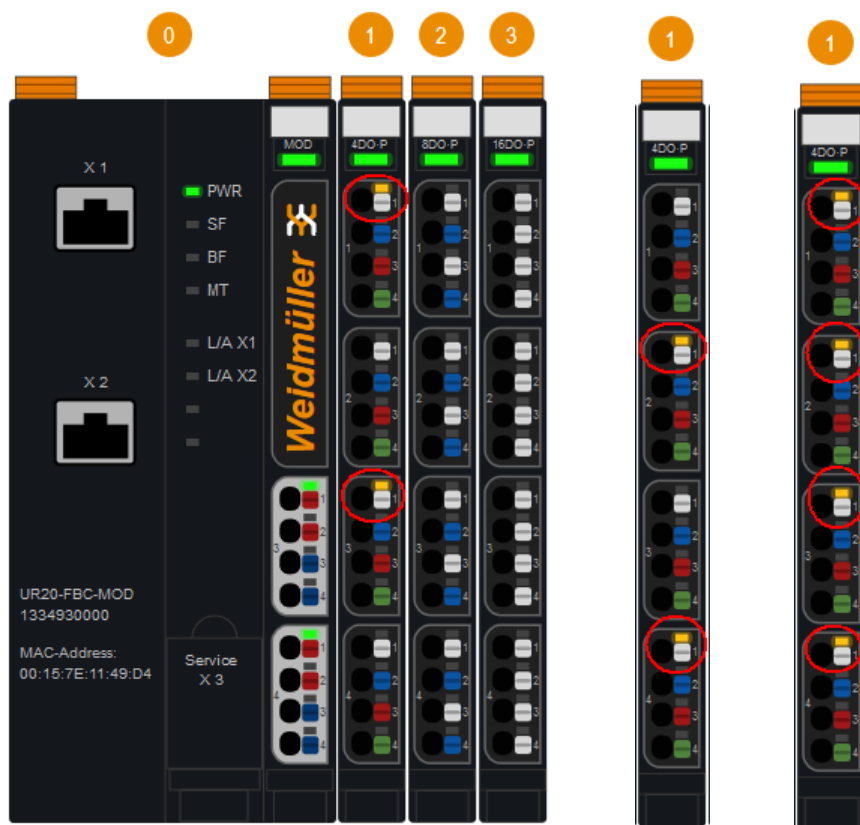
- begins at 0x0800h (2048dez).
- data width is module dependent.
- byte granularly.

Unpacked process data for outputs,

- begins at 0x9000h (36864dez).
- data width is module dependent.
- per module are 32 registers reserved / 0x20h offset per module.

One register has 16 bits. If a write action is performed, 16 bits are written.

After writing a 5,
channels 0 and 2 are turned on which makes a binary 5, 1010.



Results for writing

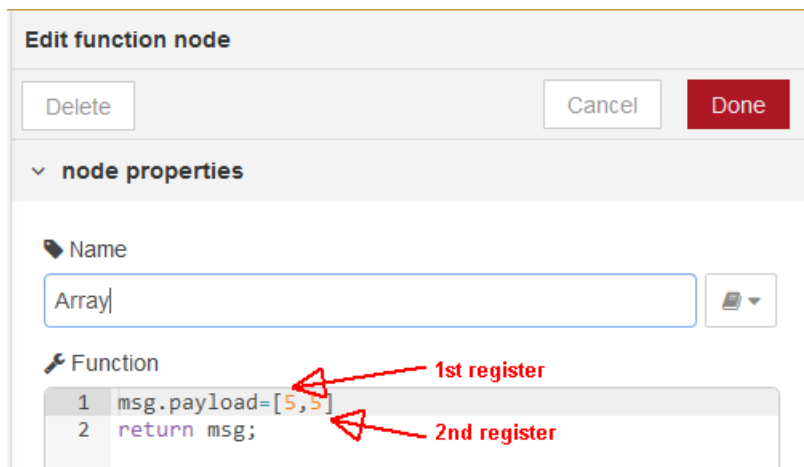
5

10

15

3.5 Write Multiple Holding Registers

This case also writes holding registers passed through an array:





Keep in mind that we are talking about registers.
The first array value is set to the first register, the next values of the array to the adjacent registers of the same type.

But we are using the register addresses for packed process data, so it depends on the module arrangement also.

How would the result look like if we change the arrangement of our DO-modules?

Example of an optimal module arrangement

Product	Input data	Output data	Number of input registers	Number of output registers	Remarks
UR20-FBC-MOD	—	—	0	0	
UR20-4AO-UI	—	8 Byte	0	4	allocates 4 registers
UR20-4AI-UI	8 Byte	—	4	0	allocates 4 registers
UR20-4DI-P	1 Byte	—	1/2	0	allocates low byte of a register
UR20-8DI-x	1 Byte	—	1/2	0	allocates high byte of a register
UR20-16DI-x	2 Byte	—	1	0	allocates 1 register
Total			6	4	

Example of a suboptimal module arrangement

Product	Input data	Output data	Number of input registers	Number of output registers	Remarks
UR20-FBC-MOD	—	—	0	0	
UR20-4DI-P	1 Byte	—	1	0	allocates 1 register
UR20-4AO-UI	—	8 Byte	0	4	allocates 4 registers
UR20-4AI-UI	8 Byte	—	4	0	allocates 4 registers
UR20-8DI-x	1 Byte	—	1	0	allocates 1 register
UR20-16DI-x	2 Byte	—	1	0	allocates 1 register
Total			7	4	

So, in one case with 8DO behind 4DO module both need 1 Byte and allocate ½ register each.

For that writing 1 register would control both modules (4DO and 8DO).

If we change 8DO and 16DO, our first 4DO will also need 1 Byte but allocate 1 register.

For that writing 1 register would only control the first 4DO module.

For beginners this is very difficult to understand, but very important to understand Modbus communication with u-remote.

Hint:

If you want to avoid this, use the register addresses for (unpacked) process data.

There you have a fixed offset for each module to address it directly.



Process data

Channels	8bit = 1/2 register ① 4DO-P	8bit = 1/2 register ② 8DO-P	16bit = 1 register ③ 16DO-P
0	1	0	1
1	0	0	0
2	1	0	1
3	0	0	0
4		0	0
5		0	0
6		0	0
7		0	0
8	1st written register		0
9			0
10			0
11	written 5dez = 1 0 1 0 bin		0
12			0
13			0
14		2nd written register	0
15			0



Process data

Channels	8bit = 1 ! Register ① 4DO-P	16bit = 1 Register ② 16DO-P	8bit = Register depends on following module min: 1/2 register max: 1 register ③ 8DO-P
0	1	1	0
1	0	0	0
2	1	1	0
3	0	0	0
4		0	0
5		0	0
6	1st written register	2nd written register	0
7		0	0
8		0	
9		0	
10		0	
11		0	
12		0	
13		0	
14		0	
15		0	